**Iteration #1 Deliverables**

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| **Item** | **Description** |
| System Request  **Krysta Albertson** | Provide a one page summary of the information system opportunity. Address the elements shown in the SAD text, following that format. |
| Narrative: -  **Andrew Huff**   * Problem Statement * Business Case * Feasibility Considerations | This section of the report is a detailed description that expands on elements of the system request. It should: (a) provide a complete problem statement and a vision of the expected solution in terms that the client/user will embrace; (b) expand the business value argument by adding details and making logical cause and effect deductions; and (c) list and briefly describe the major items that make up each element of the feasibility study – technical, economic (cost/benefit), and organizational. |
| Process Models – **Louis Ries**   * “As-is” Process Model * “To-be” Process Model | This section of the report elaborates on the problem statement by describing the current business process(es) and the envisioned business process(es). Use UML activity diagrams to represent the two process models. Provide descriptions that link the process models to system request and the narrative. |
| Vision Document, with system requirements / features (draft)  **Jordan Gates and others helping** | Provide a completed version of the Vision Document using the template provided on Blackboard. Place special emphasis on the Product Features section of the document; i.e., list high-level system requirements and anticipated features of the envisioned solution. |
| Agile Stories  **Nick Phelps** | Write four Agile stories for the client using the format in Chapter Three of the Agile for Dummies download. Identify each story with an ID. |
| Team Charter  **Adam Passanisi** | Provide a two to three page description of how the team will conduct its activities as a unit. As a minimum, the team charter should describe the following elements:   * Team goals – what the project team wishes to accomplish, how it wishes to function, etc. * Team meetings – when/how meetings will be scheduled/announced, how meetings will be conducted, and how meeting decisions will be documented * Team communications – how the team will communicate ideas, technical materials, and decisions among its members, with the client, and with the instructor * Team decisions – how the team will build consensus, make decisions, and resolve conflicts * Project repository – how the team will maintain project documentation |